

Formal Methods unifying Computing Science and Systems Theory

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Overview

1. Introduction: motivation and approach
2. The formalism, part A: language
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4. Examples I: Systems Theory
5. Examples II: Computing Science
6. Examples III: Common Aspects
7. Conclusions — A formalism for Electrical and Computer engineering

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 - Common practice in formal calculation
 - Approach: Functional Mathematics (*Funmath*)
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1 Introduction: motivation and approach

1.0 Motivation: formal methods / techniques

- Formal Methods: not just “using math”, but doing it *formally*
 - “formal” = manipulating expressions on the basis of their *form*
 - “informal” = manipulating expressions on the basis of their *meaning*
- Why use formal methods?
 - Usual arguments: precision, reliability of design etc. well-known
 - Equally (or more) important: *guidance in expression manipulation*

UT FACIANT OPUS SIGNA

(“Let the symbols do the work”)

(Maxim of the conferences on *Mathematics of Program Construction*)

Provides help in *thinking*: acquiring feeling for the *shape* of formulas
→ an additional kind of / added dimension to intuition!

1.1 Common practice in formal calculation

- Well-developed in long-standing areas of mathematics (algebra, analysis, etc.)

From: Blahut / data compacting

$$\begin{aligned} & \frac{1}{n} \sum_{\mathbf{x}} p^n(\mathbf{x}|\theta) l_n(\mathbf{x}) \\ & \leq \frac{1}{n} \sum_{\mathbf{x}} p^n(\mathbf{x}|\theta) [1 - \log q^n(\mathbf{x})] \\ & = \frac{1}{n} + \frac{1}{n} L(\mathbf{p}^n; \mathbf{q}^n) + H_n(\theta) \\ & = \frac{1}{n} + \frac{1}{n} d(\mathbf{p}^n, \mathcal{G}) + H_n(\theta) \\ & \leq \frac{2}{n} + H_n(\theta) \end{aligned}$$

From: Bracewell / transforms

$$\begin{aligned} F(s) &= \int_{-\infty}^{+\infty} e^{-|x|} e^{-i2\pi xs} dx \\ &= 2 \int_0^{+\infty} e^{-x} \cos 2\pi xs \, dx \\ &= 2 \operatorname{Re} \int_0^{+\infty} e^{-x} e^{i2\pi xs} dx \\ &= 2 \operatorname{Re} \frac{-1}{i2\pi s - 1} \\ &= \frac{2}{4\pi^2 s^2 + 1}. \end{aligned}$$

The only shortcoming w.r.t. the “formal norm” is the absence of justifications.

Major defect: **not** in logical reasoning. This causes a serious **style breach**.

“The notation of elementary school arithmetic, which nowadays everyone takes for granted, took centuries to develop. There was an intermediate stage called *syncopation*, using abbreviations for the words for addition, square, root, *etc.* For example Rafael Bombelli (*c.* 1560) would write

R. c. L. 2 p. di m. 11 L for our $3\sqrt{2+11i}$.

Many professional mathematicians to this day use the quantifiers (\forall, \exists) in a similar fashion,

$\exists \delta > 0$ s.t. $|f(x) - f(x_0)| < \epsilon$ if $|x - x_0| < \delta$, for all $\epsilon > 0$,

in spite of the efforts of [Frege, Peano, Russell] [...]. Even now, mathematics students are expected to learn complicated $(\epsilon\text{-}\delta)$ -proofs in analysis with no help in understanding the logical structure of the arguments. Examiners fully deserve the garbage that they get in return.”

(P. Taylor, “Practical Foundations of Mathematics”)

- Increasingly worse as we get closer to the necessities in Computing Science (calculating with logic expressions, set expressions etc.) (Examples to follow)

1.2 Approach: Functional Mathematics (Funmath)

- Unifying formalism for continuous and discrete mathematics
 - Formalism = notation (language) + formal manipulation rules
- Characteristics
 - Principle: functions as first-class objects and basis for unification
 - Language: very simple (4 constructs only)
 - Synthesizes common notations, without their defects
 - Synthesizes new useful forms of expression, in particular: “point-free”,
e.g. $\text{square} = \text{times} \circ \text{duplicate}$ versus $\text{square } x = x \text{ times } x$
 - Formal rules: *calculational*

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2 The formalism, part A: language

2.0 Rationale: the need for defect-free notation

Examples of defects in mathematical conventions

Examples A: defects in often-used conventions relevant to systems theory

- **Ellipsis**, i.e., dots (...) as in $a_0 + a_1 + \cdots + a_n$

Common use violates Leibniz's principle (substitution of equals for equals)

Example: $a_i = i^2$ and $n = 7$ yields $0 + 1 + \cdots + 49$ (probably not intended!)

- **Summation sign** \sum not as well-understood as often assumed.

Example: error in *Mathematica*: $\sum_{i=1}^n \sum_{j=i}^m 1 = \frac{n \cdot (2 \cdot m - n + 1)}{2}$

Taking $n := 3$ and $m := 1$ yields 0 instead of the correct sum 1.

- **Confusing function application with the function itself**

Example: $y(t) = x(t) * h(t)$ where $*$ is convolution.

Causes incorrect instantiation, e.g., $y(t - \tau) = x(t - \tau) * h(t - \tau)$

Examples B: ambiguities in conventions for sets

- Patterns typical in mathematical writing:
(assuming logical expression p , arbitrary expression p)

Patterns	$\{x \in X \mid p\}$	and	$\{e \mid x \in X\}$
Examples	$\{m \in \mathbb{Z} \mid m < n\}$	and	$\{n \cdot m \mid m \in \mathbb{Z}\}$

The usual tacit convention is that \in binds x . This **seems** innocuous, **BUT**

- Ambiguity is revealed in case p or e is itself of the form $y \in Y$.

Example: let $Even := \{2 \cdot m \mid m \in \mathbb{Z}\}$ in

Patterns	$\{x \in X \mid p\}$	and	$\{e \mid x \in X\}$
Examples	$\{n \in \mathbb{Z} \mid n \in Even\}$	and	$\{n \in Even \mid n \in \mathbb{Z}\}$

Both examples match both patterns, thereby illustrating the ambiguity.

- Worse: such defects *prohibit even the formulation of calculation rules!*
Formal calculation with set expressions rare/nonexistent in the literature.

Underlying cause: overloading relational operator \in for binding of a dummy.

This poor convention is ubiquitous (not only for sets), as in $\forall x \in \mathbb{R}. x^2 \geq 0$.

2.1 Funmath language design

Basis: *function* (= *domain* + *mapping*)

Language syntax : 4 constructs: identifier, application, abstraction, tupling

0. **Identifier**: any symbol or string except a few keywords.

Identifiers are *introduced* by *bindings*

- General form: $i : X \wedge p$, read “ i in X satisfying p ”

Here i is the (tuple of) identifier(s), X a set and p a proposition.

Optional: *filter* $\wedge p$ (or *with* p), e.g., $n : \mathbb{N}$ is same as $n : \mathbb{Z} \wedge n \geq 0$

Identifiers from i should not appear in expression X .

- Identifiers can be

variables: in an *abstraction* of the form $\text{binding} . \text{expression}$

constants: declared by a *definition* of the form def binding

Well-established symbols, such as \mathbb{B} , \Rightarrow , \mathbb{R} , $+$, serve as predefined constants.

1. Function application:

- Default form: $\boxed{f\ x}$ for function f and argument e
- Other affix conventions: by dashes in the binding, e.g., $\text{---}\star\text{---}$ for infix.
- Role of parentheses: *never* used as operators.

Only for parsing (overruling/emphasizing affix conventions/precedence).

Precedence rules for making parentheses optional are the usual ones.

If f is a function-valued function, $\boxed{f\ x\ y\ \text{stands for}\ (f\ x)\ y}$

- Special application forms for any infix operator \star
 - *Partial application* is of the form $a\star$ or $\star b$, and is defined by

$$\boxed{(a\star)\ b = a\star b = (\star b)\ a}$$

- *Variadic application* is of the form $a\star b\star c$ etc., *always* defined by

$$\boxed{a\star b\star c = F(a, b, c)}$$

for a suitably defined *elastic extension* F of \star .

2. Abstraction:

- General form: $\boxed{b.e}$ where

b is a binding and

e an expression, extending after “.” as far as parentheses permit.

Intuitive meaning: $v : X \wedge p . e$ denotes a *function*

Domain = the set of v in X satisfying p ;

Mapping: maps v to e .

- Trivial example (constant functions): if v not free in e , we define \bullet by

$\boxed{X \bullet e = v : X . e}$. Example: $(\mathbb{Z} \bullet 3) 7 = 3$.

- Syntactic sugar: $\boxed{e \mid b}$ stands for $b . e$ and $\boxed{v : X \mid p}$ stands for $v : X \wedge p . v$.

- We shall see how abstractions help synthesizing familiar expressions

such as $\boxed{\sum i : 0 .. n . q^i}$ and $\boxed{\{m \cdot n \mid m : \mathbb{Z}\}}$ and $\boxed{\{m : \mathbb{Z} \mid m < n\}}$.

3. Tupling:

- 1-dimensional form: $\boxed{e, e', e''}$ (any length)

Intuitive meaning: function with

Domain: $\mathcal{D}(e, e', e'') = \{0, 1, 2\}$

Mapping: $(e, e', e'') 0 = e$ and $(e, e', e'') 1 = e'$ and $(e, e', e'') 2 = e''$.

- Parentheses are *not* part of tupling: as optional in (m, n) as in $(m + n)$.
- The empty tuple is ε and for singleton tuples we define τ with $\tau e = 0 \mapsto e$.
- Matrices are 2-dimensional tuples.

Legend: here we used two special cases of \bullet :

defining ε by $\varepsilon := \emptyset \bullet e$ (any e) for the *empty function*

defining \mapsto by $d \mapsto e = \iota d \bullet e$ for *one-point functions*.

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3 The formalism, part B: formal rules

3.0 Rules for equational and calculational reasoning

- **Calculational reasoning:** Generalizes the usual chaining of calculation steps to

$$\begin{array}{l} e_0 \quad R_0 \langle \text{Justification}_0 \rangle \quad e_1 \\ \quad \quad R_1 \langle \text{Justification}_1 \rangle \quad e_2 \text{ etc.} \end{array}$$

where R_i, R_{i+1} are mutually transitive, e.g., $=, \leq$ (arithmetic), \equiv, \Rightarrow (logic).

- **General inference rule:** For any theorem p ,

INSTANTIATION: from p , infer $p[e^v]$.

Note: $[e^v]$ or $[v := e]$ expresses substitution of e for v , for instance,

$(x + y = y + x)[x, y := 3, z + 1]$ stands for $3 + (z + 1) = (z + 1) + 3$.

- **Equational reasoning:** basic rules are reflexivity, symmetry, transitivity and

LEIBNIZ'S PRINCIPLE: from $e = e'$, infer $d[e^v] = d[e'^v]$

3.1 Rules for calculating with propositions and sets

- **Proposition calculus** Usual propositional operators $\neg, \equiv, \Rightarrow, \wedge, \vee$. Notes:
 - For practical use, an extensive set of rules is needed (see e.g. Gries)
 - Note: \equiv is associative, \Rightarrow is not. We read $p \Rightarrow q \Rightarrow r$ as $p \Rightarrow (q \Rightarrow r)$.
 - Binary algebra is embedded in arithmetic. Logic constants are 0 and 1.
 - Leibniz's principle can be rewritten $e = e' \Rightarrow d[e^v = d[e']^v]$.
- **Calculating with sets** The basic operator is \in .

- The rules are derived ones (set calculus from proposition calculus), e.g.,

Set intersection \cap is defined by	$x \in X \cap Y \equiv x \in X \wedge x \in Y$
Cartesian product \times is defined by	$x, y \in X \times Y \equiv x \in X \wedge y \in Y$
After defining $\{—\}$, we can prove	$y \in \{x : X \mid p\} \equiv y \in X \wedge p[x]$

- *Set equality* is defined via

<i>Leibniz's principle:</i> $X = Y \Rightarrow (x \in X \equiv x \in Y)$, and the converse: <i>Extensionality:</i> from $x \in X \equiv x \in Y$ (with new x), infer $X = Y$.

3.2 Rules for calculating with functions and generic functionals

- General rules for functions

– *Equality* is defined (taking domains into account) via

Leibniz's principle $f = g \Rightarrow \mathcal{D} f = \mathcal{D} g \wedge (x \in \mathcal{D} f \cap \mathcal{D} g \Rightarrow f x = g x)$

Extensionality
$$\frac{p \Rightarrow \mathcal{D} f = \mathcal{D} g \wedge (x \in \mathcal{D} f \cap \mathcal{D} g \Rightarrow f x = g x)}{p \Rightarrow f = g}$$

– Abstraction encapsulates substitution. Formal axioms:

Domain axiom: $d \in \mathcal{D}(v : X \wedge p . e) \equiv d \in X \wedge p[d^v_d]$

Mapping axiom: $d \in \mathcal{D}(v : X \wedge p . e) \Rightarrow (v : X \wedge p . e) d = e[d^v_d]$

Equality is characterized via function equality (exercise).

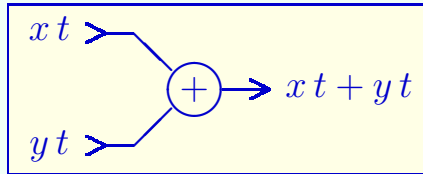
- Generic functionals

- Goals:

- (a) Removing restrictions in common functionals from mathematics.

- Example: composition $f \circ g$; common definition requires $\mathcal{R}g \subseteq \mathcal{D}f$

- (b) Making often-used implicit functionals from systems theory explicit.



Usual notations: $(x + y)\ t = x\ t + y\ t$ (overloading +)

or: $(x \oplus y)\ t = x\ t + y\ t$ (special symbol)

- Design principle: defining the domain of the result function in such a way that the image definition does not involve out-of-domain applications.

This applies to goal (a), goal (b) and new designs (discussed next).

- Design illustrating goal (a): *composition* (\circ)

For any functions f, g ,

$$f \circ g = x : \mathcal{D} g \wedge g x \in \mathcal{D} f . f (g x)$$

Observation: $\mathcal{D} (f \circ g) = \{x : \mathcal{D} g \mid g x \in \mathcal{D} f\}$.

- Design illustrating goal (b): *(Duplex) direct extension* ($\hat{}$)

For any functions \star (infix), f, g ,

$$f \hat{\star} g = x : \mathcal{D} f \cap \mathcal{D} g \wedge (f x, g x) \in \mathcal{D} (\star) . f x \star g x$$

Example: given $f : \mathbb{N} \rightarrow \mathbb{R}$ and $g : \mathbb{Z} \rightarrow \mathbb{C}$ we get $\mathcal{D} (f \hat{+} g) = \mathbb{N}$.

Often we need *half direct extension*: for function f , any e ,

$$f \overleftarrow{\star} e = f \hat{\star} (\mathcal{D} f \bullet e) \quad \text{and} \quad e \overrightarrow{\star} f = (\mathcal{D} f \bullet e) \hat{\star} f$$

Typical algebraic property: $x \overrightarrow{\star} f = (x \star) \circ f$

Simplex direct extension ($\overline{}$) is defined by

$$\overline{f} g = f \circ g$$

- Generic functionals (continued:) some other important generic functionals

- *Function merge* (\cup) is defined in 2 parts to fit the line:

$$\begin{aligned} x \in \mathcal{D}(f \cup g) &\equiv x \in \mathcal{D}f \cup \mathcal{D}g \wedge (x \in \mathcal{D}f \cap \mathcal{D}g \Rightarrow f x = g x) \\ x \in \mathcal{D}(f \cup g) &\Rightarrow (f \cup g) x = (x \in \mathcal{D}f) ? f x \upharpoonright g x \end{aligned}$$

- *Filtering* (\downarrow) introduces/eliminates arguments: (here P is a predicate)

$$f \downarrow P = x : \mathcal{D}f \cap \mathcal{D}P \wedge P x . f x$$

A particularization is the familiar *restriction* (\upharpoonright): $f \upharpoonright X = f \downarrow (X \bullet 1)$.

We extend \downarrow to sets: $x \in (X \downarrow P) \equiv x \in X \cap \mathcal{D}P \wedge P x$.

Writing a_b for $a \downarrow b$ and using partial application, this yields formal rules for useful shorthands like $f_{<n}$ and $\mathbb{Z}_{>0}$.

- *Function compatibility* (\odot) is a relation on functions:

$$f \odot g \equiv f \upharpoonright \mathcal{D}g = g \upharpoonright \mathcal{D}f$$

Algebraic property: $f = g \equiv \mathcal{D}f = \mathcal{D}g \wedge f \odot g$.

3.3 Rules for calculating with predicates and quantifiers

Goal: formally calculating with quantifiers as fluently as with derivatives/integrals.

Practical use requires a large collection of calculation rules.

Here only give the axioms and most important derived rules.

- Axioms and forms of expression

- Basic axioms: *quantifiers* (\forall, \exists) are predicates on predicates defined by

$$\forall P \equiv P = \mathcal{D}P \bullet 1 \quad \text{and} \quad \exists P \equiv P \neq \mathcal{D}P \bullet 0$$

- Forms of expression

Taking for P an abstraction yields familiar forms like $\forall x : \mathbb{R} . x \geq 0$.

Taking for P a pair p, q of boolean expressions yields $\forall(p, q) \equiv p \wedge q$.

So \forall is an elastic extension of \wedge , and we define $p \wedge q \wedge r \equiv \forall(p, q, r)$

- Derived rules

Relating \forall/\exists by *duality* (or *generalized De Morgan's law*)

$$\neg \forall P = \exists (\neg P) \text{ or, in pointwise form, } \neg (\forall v : S . p) \equiv \exists v : S . \neg p$$

Distributivity rules (each has a dual, not stated here):

Name of the rule	Point-free form	Letting $P := v : S . p$ with $v \notin \varphi q$
Distributivity \vee/\forall	$q \vee \forall P \equiv \forall (q \vec{\vee} P)$	$q \vee \forall (v : S . p) \equiv \forall (v : S . q \vee p)$
L(eftrightarrow)-distrib. \Rightarrow/\forall	$q \Rightarrow \forall P \equiv \forall (q \vec{\Rightarrow} P)$	$q \Rightarrow \forall (v : S . p) \equiv \forall (v : S . q \Rightarrow p)$
R(ight)-distr. \Rightarrow/\exists	$\exists P \Rightarrow q \equiv \forall (P \vec{\Leftarrow} q)$	$\exists (v : S . p) \Rightarrow q \equiv \forall (v : S . p \Rightarrow q)$
P(seudo)-dist. \wedge/\forall	$q \wedge \forall P \equiv \forall (q \vec{\wedge} P)$	$q \wedge \forall (v : S . p) \equiv \forall (v : S . q \wedge p)$

Note: \wedge/\forall assumes $\mathcal{D} P \neq \emptyset$. The general form is $(p \wedge \forall P) \vee \mathcal{D} P = \emptyset \equiv \forall (p \vec{\wedge} P)$

As in algebra, the nomenclature is very helpful for familiarization and use.

Distributivity \vee/\forall generalizes $q \vee (r \wedge s) \equiv (q \vee r) \wedge (q \vee s)$

L(eftrightarrow)-distrib. \Rightarrow/\forall generalizes $q \Rightarrow (r \wedge s) \equiv (q \Rightarrow r) \wedge (q \Rightarrow s)$

R(ight)-distr. \Rightarrow/\exists generalizes $(r \vee s) \Rightarrow q \equiv (r \Rightarrow q) \wedge (s \Rightarrow q)$

P(seudo)-dist. \wedge/\forall generalizes $q \wedge (r \wedge s) \equiv (q \wedge r) \wedge (q \wedge s)$

- Derived rules (continued)

Some additional laws

Name	Point-free form	Letting $P := v : S . p$ with $v \notin \varphi q$
Distrib. \forall/\wedge	$\forall (P \hat{\wedge} Q) \equiv \forall P \wedge \forall Q$	$\forall (v : S . p \wedge q) \equiv \forall (v : S . p) \wedge \forall (v : S . q)$
One-point rule	$\forall P_{=e} \equiv e \in \mathcal{D} P \Rightarrow P e$	$\forall (v : S . v = e \Rightarrow p) \equiv e \in S \Rightarrow p[e]$
Trading \forall	$\forall P_Q \equiv \forall (Q \hat{\Rightarrow} P)$	$\forall (v : S \wedge q . p) \equiv \forall (v : S . q \Rightarrow p)$
Transp./Swap	$\forall (\forall \circ R) = \forall (\forall \circ R^T)$	$\forall (v : S . \forall w : T . p) \equiv \forall (w : T . \forall v : S . p)$

Note: \forall/\wedge assumes $\mathcal{D} P = \mathcal{D} Q$. Without this condition, $\forall P \wedge \forall Q \Rightarrow \forall (P \hat{\wedge} Q)$.

Just one derivation example:

$\forall P \wedge \forall Q$
$\equiv \langle \text{Def. } \forall \rangle \quad P = \mathcal{D} P \bullet 1 \wedge Q = \mathcal{D} Q \bullet 1$
$\Rightarrow \langle \text{Leibniz} \rangle \quad \forall (P \hat{\wedge} Q) \equiv \forall (\mathcal{D} P \bullet 1 \hat{\wedge} \mathcal{D} Q \bullet 1)$
$\equiv \langle \text{Def. } \gamma \rangle \quad \forall (P \hat{\wedge} Q) \equiv \forall x : \mathcal{D} P \cap \mathcal{D} Q . (\mathcal{D} P \bullet 1) x \wedge (\mathcal{D} Q \bullet 1) x$
$\equiv \langle \text{Def. } \bullet \rangle \quad \forall (P \hat{\wedge} Q) \equiv \forall x : \mathcal{D} P \cap \mathcal{D} Q . 1 \wedge 1$
$\equiv \langle \forall (X \bullet 1) \rangle \quad \forall (P \hat{\wedge} Q)$

3.4 Wrapping up the rule package for function(al)s

- **Function range** We define the range operator \mathcal{R} by

$$e \in \mathcal{R} f \equiv \exists x : \mathcal{D} f . f x = e .$$

Consequence: $\boxed{\forall P \Rightarrow \forall (P \circ f)}$ and $\boxed{\mathcal{D} P \subseteq \mathcal{R} f \Rightarrow (\forall (P \circ f) \equiv \forall P)}$

Pointwise form: $\boxed{\forall (y : \mathcal{R} f . p) \equiv \forall (x : \mathcal{D} f . p[\frac{y}{f x}])}$ (“dummy change”).

- **Set comprehension**

Basis: we define $\{\text{—}\}$ as *fully interchangeable with \mathcal{R}* .

Consequence: defect-free set notation:

- Expressions like $\{2, 3, 5\}$ and $\{2 \cdot m \mid m : \mathbb{Z}\}$ have familiar form & meaning
- All desired calculation rules follow from predicate calculus via \mathcal{R} .
- In particular, we can prove $e \in \{v : X \mid p\} \equiv e \in X \wedge p[\frac{v}{e}]$ (exercise).

- Function typing

- The familiar *function arrow* (\rightarrow) suffices for “coarse” typing

$$f \in X \rightarrow Y \equiv \mathcal{D}f = X \wedge \mathcal{R}f \subseteq Y .$$

- A more refined type is the *Functional Cartesian Product* (\times):
for any set-valued function T ,

$$f \in \times T \equiv \mathcal{D}f = \mathcal{D}T \wedge \forall x : \mathcal{D}f \cap \mathcal{D}T . f x \in T x .$$

Consequences: $\times(X, Y) = X \times Y$ and $\times(X \bullet Y) = X \rightarrow Y$

- Convention: writing $X \ni x \rightarrow Y$ as a shorthand for $\times x : X . Y$,
where Y may depend on x .

(More about this will follow)

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4 Examples I: Systems Theory

4.0 Analysis: calculation replacing syncopation — an example

def $\text{ad} : (\mathbb{R} \rightarrow \mathbb{B}) \rightarrow (\mathbb{R} \rightarrow \mathbb{B})$ **with** $\text{ad } P v \equiv \forall \epsilon : \mathbb{R}_{>0} . \exists x : \mathbb{R}_P . |x - v| < \epsilon$
def $\text{open} : (\mathbb{R} \rightarrow \mathbb{B}) \rightarrow \mathbb{B}$ **with**
 $\text{open } P \equiv \forall v : \mathbb{R}_P . \exists \epsilon : \mathbb{R}_{>0} . \forall x : \mathbb{R} . |x - v| < \epsilon \Rightarrow P x$
def $\text{closed} : (\mathbb{R} \rightarrow \mathbb{B}) \rightarrow \mathbb{B}$ **with** $\text{closed } P \equiv \text{open } (\neg P)$

Example: proving the *closure property* $\boxed{\text{closed } P \equiv \text{ad } P = P}$.

$\text{closed } P$

$\equiv \langle \text{Definit. closed} \rangle \text{ open } (\neg P)$
 $\equiv \langle \text{Definit. open} \rangle \forall v : \mathbb{R}_{\neg P} . \exists \epsilon : \mathbb{R}_{>0} . \forall x : \mathbb{R} . |x - v| < \epsilon \Rightarrow \neg P x$
 $\equiv \langle \text{Trading sub } \forall \rangle \forall v : \mathbb{R} . \neg P v \Rightarrow \exists \epsilon : \mathbb{R}_{>0} . \forall x : \mathbb{R} . |x - v| < \epsilon \Rightarrow \neg P x$
 $\equiv \langle \text{Contrapositive} \rangle \forall v : \mathbb{R} . \neg \exists (\epsilon : \mathbb{R}_{>0} . \forall x : \mathbb{R} . P x \Rightarrow \neg (|x - v| < \epsilon)) \Rightarrow P v$
 $\equiv \langle \text{Duality, twice} \rangle \forall v : \mathbb{R} . \forall (\epsilon : \mathbb{R}_{>0} . \exists x : \mathbb{R} . P x \wedge |x - v| < \epsilon) \Rightarrow P v$
 $\equiv \langle \text{Definition ad} \rangle \forall v : \mathbb{R} . \text{ad } P v \Rightarrow P v$
 $\equiv \langle P v \Rightarrow \text{ad } P v \rangle \forall v : \mathbb{R} . \text{ad } P v \equiv P v \text{ (proving } P v \Rightarrow \text{ad } P v \text{ is near-trivial)}$

4.1 Transform methods

- **Emphasis:** formally correct use of functionals

Avoiding common defective notations like $\mathcal{F}\{f(t)\}$ and writing $\mathcal{F}f\omega$ instead

$$\begin{aligned}\mathcal{F}f\omega &= \int_{-\infty}^{+\infty} e^{-j\cdot\omega\cdot t} \cdot f t \cdot dt \\ \mathcal{F}'g t &= \frac{1}{2\cdot\pi} \cdot \int_{-\infty}^{+\infty} e^{j\cdot\omega\cdot t} \cdot g \omega \cdot d\omega\end{aligned}$$

Clear and unambiguous bindings allow formal calculation.

- **Example:** formalizing Laplace transforms via Fourier transforms.

Auxiliary function: $\ell_- : \mathbb{R} \rightarrow \mathbb{R} \rightarrow \mathbb{R}$ with $\ell_\sigma t = (t < 0) ? 0 \mid e^{-\sigma\cdot t}$

We define the Laplace-transform $\mathcal{L}f$ of a function f by:

$$\mathcal{L}f(\sigma + j \cdot \omega) = \mathcal{F}(\ell_\sigma \hat{\cdot} f)\omega$$

for real σ and ω , with σ such that $\ell_\sigma \hat{\cdot} f$ has a Fourier transform.

With $s := \sigma + j \cdot \omega$ we obtain

$$\mathcal{L}f s = \int_0^{+\infty} f t \cdot e^{-s\cdot t} \cdot dt \ .$$

- Calculation example: the inverse Laplace transform

Specification of \mathcal{L}' : $\boxed{\mathcal{L}'(\mathcal{L} f) t = f t \text{ for all } t \geq 0}$

(weakened where $\ell_\sigma \hat{\cdot} f$ is discontinuous).

Calculation of an explicit expression: For t as specified,

$$\begin{aligned}
 \mathcal{L}'(\mathcal{L} f) t &= \langle \text{Specification} \rangle f t \\
 &= \langle a = 1 \cdot a \rangle e^{\sigma \cdot t} \cdot \ell_\sigma t \cdot f t \\
 &= \langle \text{Definition } \hat{\cdot} \rangle e^{\sigma \cdot t} \cdot (\ell_\sigma \hat{\cdot} f) t \\
 &= \langle \text{Weakened} \rangle e^{\sigma \cdot t} \cdot \mathcal{F}'(\mathcal{F}(\ell_\sigma \hat{\cdot} f)) t \\
 &= \langle \text{Definition } \mathcal{F}' \rangle e^{\sigma \cdot t} \cdot \frac{1}{2 \cdot \pi} \cdot \int_{-\infty}^{+\infty} \mathcal{F}(\ell_\sigma \hat{\cdot} f) \omega \cdot e^{j \cdot \omega \cdot t} \cdot d\omega \\
 &= \langle \text{Definition } \mathcal{L} \rangle e^{\sigma \cdot t} \cdot \frac{1}{2 \cdot \pi} \cdot \int_{-\infty}^{+\infty} \mathcal{L} f (\sigma + j \cdot \omega) \cdot e^{j \cdot \omega \cdot t} \cdot d\omega \\
 &= \langle \text{Const. factor} \rangle \frac{1}{2 \cdot \pi} \cdot \int_{-\infty}^{+\infty} \mathcal{L} f (\sigma + j \cdot \omega) \cdot e^{(\sigma + j \cdot \omega) \cdot t} \cdot d\omega \\
 &= \langle s := \sigma + j \cdot \omega \rangle \frac{1}{2 \cdot \pi \cdot j} \cdot \int_{\sigma - j \cdot \infty}^{\sigma + j \cdot \infty} \mathcal{L} f s \cdot e^{s \cdot t} \cdot ds
 \end{aligned}$$

4.2 Characterization of properties of systems

- Definitions and conventions

Define $\boxed{\mathcal{S}_A = \mathbb{T} \rightarrow A}$ for value space A and time domain \mathbb{T} . Then

- A *signal* is a function of type \mathcal{S}_A
- A *system* is a function of type $\mathcal{S}_A \rightarrow \mathcal{S}_B$.

Note: the response of $s : \mathcal{S}_A \rightarrow \mathcal{S}_B$ to input signal $x : \mathcal{S}_A$ at time $t : \mathbb{T}$ is $s\ x\ t$.

Recall: $s\ x\ t$ is read $(s\ x)\ t$, not to be confused with $s\ (x\ t)$.

- **Characteristics** Let $s : \mathcal{S}_A \rightarrow \mathcal{S}_B$. Then:

- System s is

$$\text{memoryless iff } \exists f_- : \mathbb{T} \rightarrow A \rightarrow B . \forall x : \mathcal{S}_A . \forall t : \mathbb{T} . s \, x \, t = f_t(x \, t)$$

- Let \mathbb{T} be additive, and the *shift* function σ_- be defined by $\sigma_\tau x \, t = x \, (t + \tau)$ for any t and τ in \mathbb{T} and any signal x . Then s is

$$\text{time-invariant iff } \forall \tau : \mathbb{T} . s \circ \sigma_\tau = \sigma_\tau \circ s$$

- Let now $s : \mathcal{S}_{\mathbb{R}} \rightarrow \mathcal{S}_{\mathbb{R}}$. Then system s is *linear* iff $\forall (x, y) : \mathcal{S}_{\mathbb{R}}^2 . \forall (a, b) : \mathbb{R}^2 . s(a \vec{\cdot} x \hat{+} b \vec{\cdot} y) = a \vec{\cdot} s x \hat{+} b \vec{\cdot} s y$.
Equivalently, extending s to $\mathcal{S}_{\mathbb{C}} \rightarrow \mathcal{S}_{\mathbb{C}}$ in the evident way, system s is

$$\text{linear iff } \forall z : \mathcal{S}_{\mathbb{C}} . \forall c : \mathbb{C} . s(c \vec{\cdot} z) = c \vec{\cdot} s z$$

- A system is LTI iff it is both linear and time-invariant.

- Response of LTI systems

Define the parametrized exponential $E_- : \mathbb{C} \rightarrow \mathbb{T} \rightarrow \mathbb{C}$ with $E_c t = e^{c \cdot t}$

Then we have:

THEOREM: if s is LTI then $s E_c = s E_c 0 \cdot E_c$

Proof: we calculate $s E_c (t + \tau)$ to exploit all properties.

$$\begin{aligned}
 s E_c (t + \tau) &= \langle \text{Definition } \sigma \rangle \sigma_\tau (s E_c) t \\
 &= \langle \text{Time inv. } s \rangle s (\sigma_\tau E_c) t \\
 &= \langle \text{Property } E_c \rangle s (E_c \tau \cdot E_c) t \\
 &= \langle \text{Linearity } s \rangle (E_c \tau \cdot s E_c) t \\
 &= \langle \text{Defintion } \cdot \rangle E_c \tau \cdot s E_c t
 \end{aligned}$$

Substituting $t := 0$ yields $s E_c \tau = s E_c 0 \cdot E_c \tau$ or, using \cdot ,
 $s E_c \tau = (s E_c 0 \cdot E_c) \tau$, so $s E_c = s E_c 0 \cdot E_c$ by function equality.

The $\langle \text{Property } E_c \rangle$ is $\sigma_\tau E_c = E_c \tau \cdot E_c$ (easy to prove).

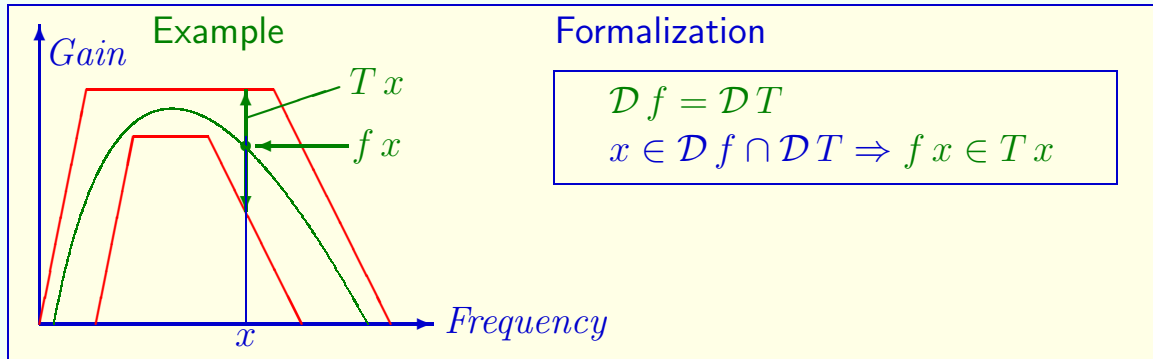
Note that this proof uses only the essential hypotheses.

4.3 Tolerances on specifications (origin of our \times operator)

- a. Tolerances for functions: formalizing a convention in communications:

A *tolerance function* T specifies for every domain value x the set Tx of allowable function values. Note: $\mathcal{D}T$ also taken as the domain specification.

Example: radio frequency filter characteristic and its formalization



- b. *Generalized Functional Cartesian Product* \times : for **any** family T of sets,

Definition: $f \in \times T \equiv \mathcal{D}f = \mathcal{D}T \wedge \forall x: \mathcal{D}f \cap \mathcal{D}T. fx \in Tx$
 equivalently: $\times T = \{f: \mathcal{D}T \rightarrow \bigcup T \mid \forall x: \mathcal{D}f \cap \mathcal{D}T. fx \in Tx\}$

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3. The formalism, part B: formal rules
4. Examples I: Systems Theory
5. Examples II: Computing Science
 - From data structures to query languages
 - Formal semantics of programming languages
6. Examples III: Common Aspects
7. Conclusions — A formalism for Electrical and Computer engineering

5 Examples II: Computing Science

5.0 From data structures to query languages

a. Aggregate data types (all aggregates are functions!) Some typical cases:

- List types: $A^n = \times (\square n \bullet A)$ and $A^* = \bigcup n : \mathbb{N}. A^n$ and so on
- Record types: defining, for any $F : \text{Fam}(\text{Fam } \mathcal{T})$,

$$\text{Record } F = \times (\bigcup F)$$

Example:

Let $\text{Person} := \text{Record} (name \mapsto \mathbb{A}^*, age \mapsto \mathbb{N})$

Then $person : \text{Person}$ satisfies $person\ name \in \mathbb{A}^*$ and $person\ age \in \mathbb{N}$.

b. Overloading and polymorphism

- Aspects to be covered: disambiguation and refined typing
- Two main operators: (for family T of function types to be combined)
 - Parametrized (Church style): simply $\times T$
 - Unparametrized (Curry style): function type merge

def $\otimes : \text{Fam } (\mathcal{P} \mathcal{F}) \rightarrow \mathcal{P} \mathcal{F}$ **with** $\otimes T = \{\cup F \mid F : \times T \wedge \odot F\}$

Note: for families F and G of functions: $F \otimes G = \otimes (F, G)$ or
 $F \otimes G = \{f \cup g \mid f, g : F \times G \wedge f \odot g\}$

c. Relational databases

- Formal description: by declarations (here explained by example)

```
def CID := Record (code ↦ Code, name ↦  $\mathbb{A}^*$ , inst ↦ Staff, prrq ↦ Code*)
```

Code	Name	Instructor	Prerequisites
CS100	Basic Mathematics for CS	R. Barns	none
MA115	Introduction to Probability	K. Jason	MA100
CS300	Formal Methods in Engineering	R. Barns	CS100, EE150
...	

- Query operators: all the usual ones are subsumed by generic functionals

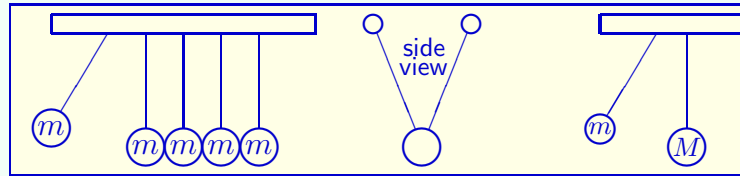
- The usual *selection*-operator (σ) by $\sigma(S, P) = S \downarrow P$.
- The usual *projection*-operator (π) by $\pi(S, F) = \{r \upharpoonright F \mid r : S\}$.
- The usual *join*-operator (\bowtie) by $S \bowtie T = S \otimes T$.

Observation: $S \bowtie T = \{s \cup t \mid (s, t) : S \times T \wedge s \odot t\}$

Moreover, \bowtie is associative, although \cup is not.

5.1 Formal semantics of programming languages

a. An analogy: colliding balls ("Newton's Cradle")



State $s := v, V$ (velocities); $\backslash s$ before and s' after collision. Lossless collision:

$$\begin{aligned} R(\backslash s, s') &\equiv m \cdot \backslash v + M \cdot \backslash V = m \cdot v' + M \cdot V' \\ &\wedge m \cdot \backslash v^2 + M \cdot \backslash V^2 = m \cdot v'^2 + M \cdot V'^2 \end{aligned}$$

Letting $a := M/m$, assuming $v' \neq \backslash v$ and $V' \neq \backslash V$ (discarding trivial case):

$$R(\backslash s, s') \equiv v' = -\frac{a-1}{a+1} \cdot \backslash v + \frac{2 \cdot a}{a+1} \cdot \backslash V \wedge V' = \frac{2}{a+1} \cdot \backslash v + \frac{a-1}{a+1} \cdot \backslash V$$

Crucial point: mathematics is not used as just a “compact language”; rather: the calculations yield insights that are hard to obtain by intuition.

- b. Program equations for a simple language (Dijkstra's guarded commands)
 State change expressed by $R : C \rightarrow \mathbb{S}^2 \rightarrow \mathbb{B}$, termination by $T : C \rightarrow \mathbb{S} \rightarrow \mathbb{B}$.

Syntax: command c	State change $R\ c\ (s, s')$
$v := e$	$s' = s[e^v]$
skip	$s' = s$
abort	0
$c' ; c''$	$\exists t. R\ c'\ (s, t) \wedge R\ c''\ (t, s')$
if $\parallel i : I. b_i \rightarrow c'_i$ fi	$\exists i : I. b_i \wedge R\ c'_i\ (s, s')$
Syntax: command c	Termination $T\ c\ s$
$v := e$	1
skip	1
abort	0
$c' ; c''$	$T\ c'\ s \wedge \forall t. R\ c'\ (s, t) \Rightarrow T\ c''\ t$
if $\parallel i : I. b_i \rightarrow c'_i$ fi	$\exists b \wedge \forall i : I. b_i \Rightarrow T\ c'_i\ s$

Iteration command c is $\boxed{\text{do } b \rightarrow c' \text{ od}}$; dynamics $\boxed{\text{if } \neg b \rightarrow \text{skip} \parallel b \rightarrow (c' ; c) \text{ fi}}$

c. Calculationally deriving various “axiomatic” semantics

- **Abbreviations:** in the sequel, we shall
 - often write $s.e$ for $s:\mathbb{S}.e$ (since the domain is always \mathbb{S});
 - often use either s, s' or $\backslash s, s$ instead of $\backslash s, s'$ (just dummies!).
- **Ante-/postcondition semantics** via equations (no “special logics”)

Let $\text{pred}_X = X \rightarrow \mathbb{B}$ for any set X , so $\text{pred}_{\mathbb{S}}$ is the set of state predicates.

Anteconditions A (“before”) & postconditions P (“after”) are of this type.

We define Hoare triples by functions of type $\boxed{\text{pred}_{\mathbb{S}} \times C \times \text{pred}_{\mathbb{S}} \rightarrow \mathbb{B}}$

We express termination for given antecondition by $\boxed{\text{Term} : C \rightarrow \text{pred}_{\mathbb{S}} \rightarrow \mathbb{B}}$

$\{A\} c \{P\}$	\equiv	$\forall \backslash s. \forall s'. A \backslash s \wedge R c(\backslash s, s') \Rightarrow P s'$	“partial correctness”
$[A] c [P]$	\equiv	$\{A\} c \{P\} \wedge \text{Term} c A$	“total correctness”
$\text{Term} c A$	\equiv	$\forall s. A s \Rightarrow \top c s$	“termination”

Intuitive justification: given antecondition A , all that is known about the relation between $\backslash s$ and s' is $A \backslash s$ and $R c(\backslash s, s')$. So this must imply $P s'$.

- Calculate all properties of interest *Predicate calculus, no special logics!*

Example: weakest antecondition semantics (Dijkstra style). Definitions:

- *Weakest liberal antecondition*: weakest A satisfying $\{A\} c \{P\}$
- *Weakest antecondition*: weakest A satisfying $[A] c [P]$

Calculational derivation of an expression for such antecondx: push A out

$$\begin{aligned}
& [A] c [P] \\
\equiv & \langle \text{Def. } [A] c [P] \rangle \quad \{A\} c \{P\} \wedge \text{Term } c A \\
\equiv & \langle \text{Def. } \{A\} c \{P\} \rangle \quad \forall (s. \forall s'. A s \wedge R c(s, s') \Rightarrow P s') \wedge \text{Term } c A \\
\equiv & \langle \text{Def. } \text{Term } c A \rangle \quad \forall (s. \forall s'. A s \wedge R c(s, s') \Rightarrow P s') \wedge \forall (s. A \Rightarrow T c s) \\
\equiv & \langle \text{Distr. } \forall / \wedge \rangle \quad \forall s. \forall (s'. A s \wedge R c(s, s') \Rightarrow P s') \wedge (A s \Rightarrow T c s) \\
\equiv & \langle \text{Shunt } \wedge / \Rightarrow \rangle \quad \forall s. \forall (s'. A s \Rightarrow R c(s, s') \Rightarrow P s') \wedge (A s \Rightarrow T c s) \\
\equiv & \langle \text{Ldist. } \Rightarrow / \forall \rangle \quad \forall s. (A s \Rightarrow \forall s'. R c(s, s') \Rightarrow P s') \wedge (A s \Rightarrow T c s) \\
\equiv & \langle \text{Ldist. } \Rightarrow / \wedge \rangle \quad \forall s. A s \Rightarrow \forall (s'. R c(s, s') \Rightarrow P s') \wedge T c s
\end{aligned}$$

So $[A] c [P] \equiv \forall s. A s \Rightarrow \forall (s'. R c(s, s') \Rightarrow P s') \wedge T c s$. Hence define

```

def wla : C → predS → predS with wla c P s ≡ ∀ s'. R c(s, s') ⇒ P s'
def wa : C → predS → predS with wa c P s ≡ wla c P s ∧ T c s

```

d. Results and more analogies

- From the preceding, we obtain by functional predicate calculus:

$$\begin{aligned}
 \text{wa } \llbracket v := e \rrbracket P s &\equiv P(s[e^v]) \\
 \text{wa } \llbracket c' ; c'' \rrbracket &\equiv \text{wa } c' \circ \text{wa } c'' \\
 \text{wa } \llbracket \text{if } \llbracket i : I . b_i \rightarrow c'_i \text{ fi} \rrbracket P s &\equiv \exists b \wedge \forall i : I . b_i \Rightarrow \text{wa } c'_i P s \\
 \text{wa } \llbracket \text{do } b \rightarrow c' \text{ od} \rrbracket P s &\equiv \exists n : \mathbb{N} . w^n (\neg b \wedge P s) \text{ defining } w \text{ by} \\
 w q &\equiv (\neg b \wedge P s) \vee (b \wedge \text{wa } c' (s \bullet q) s)
 \end{aligned}$$

Warning: due to a syntactic shortcut, s = tuple of all program variables.

- Remark: practical rules for loops (invariants, bound functions) similarly
- Analogies: Green functions (for linear device d), Fourier transforms

$$\begin{aligned}
 \text{wla } c P s &\equiv \forall s' : \mathbb{S} . R c(s, s') \Rightarrow P s' \\
 \text{Rsp } d f x &= \mathcal{I} x' : \mathbb{R} . G d(x, x') \cdot f x' \quad (\text{linear } d) \\
 \text{Rsp } d f t &= \mathcal{I} t' : \mathbb{R} . h d(t - t') \cdot f t' \quad (\text{for LTI } d) \\
 \mathcal{F} f \omega &= \mathcal{I} t : \mathbb{R} . \exp(-j \cdot \omega \cdot t) \cdot f t
 \end{aligned}$$

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6 Examples III: Common aspects

Example: Automata as systems

- Motivation and chosen topic

Automata: classical common ground between computing and systems theory.
Even here formalization yields unification and new insights.

Topic: sequentiality and the derivation of properties by predicate calculus.

- Sequences Let $\square n = \{m : \mathbb{N} \mid m < n\}$ for $n : \mathbb{N}'$ where $\mathbb{N}' = \mathbb{N} \cup \iota \infty$.

A *sequence* is any function whose domain is $\square n$ for some $n : \mathbb{N}'$

- Operators Concatenation ($++$), e.g., $(0, 7, e) ++ (3, d) = 0, 7, e, 3, d$.

Append (\prec): $x \prec a = x ++ \tau a$. Length ($\#$): $\# x = n \equiv \mathcal{D} x = \square n$

- List types For set A , define A^n by $A^n = \square n \rightarrow A$, e.g., $(0, 1, 1, 0) \in \mathbb{B}^4$.

Also, $A^* = \bigcup n : \mathbb{N}. A^n$ (lists).

- Discrete systems: signals of type A^* (or B^*), and systems of type $A^* \rightarrow B^*$.

- **Sequentiality** Define \leq on A^* (or B^* etc.) by $x \leq y \equiv \exists z : A^*. y = x \dot{+} z$.

System s is *non-anticipatory* or *sequential* iff $x \leq y \Rightarrow s x \leq s y$

Function $r : (A^*)^2 \rightarrow B^*$ is a *residual behavior* of s iff $s(x \dot{+} y) = s x \dot{+} r(x, y)$

THEOREM: s is sequential iff it has a residual behavior function.

Proof: we start from the sequentiality side.

$$\begin{aligned}
& \forall (x, y) : (A^*)^2. x \leq y \Rightarrow s x \leq s y \\
& \equiv \langle \text{Definit. } \leq \rangle \quad \forall (x, y) : (A^*)^2. \exists (z : A^*. y = x \dot{+} z) \Rightarrow \exists (u : B^*. s y = s x \dot{+} u) \\
& \equiv \langle \text{Rdst} \Rightarrow / \exists \rangle \quad \forall (x, y) : (A^*)^2. \forall (z : A^*. y = x \dot{+} z \Rightarrow \exists u : B^*. s y = s x \dot{+} u) \\
& \equiv \langle \text{Nest, swp} \rangle \quad \forall x : A^*. \forall z : A^*. \forall (y : A^*. y = x \dot{+} z \Rightarrow \exists u : B^*. s y = s x \dot{+} u) \\
& \equiv \langle \text{1-pt, nest} \rangle \quad \forall (x, z) : (A^*)^2. \exists u : B^*. s(x \dot{+} z) = s x \dot{+} u \\
& \equiv \langle \text{Compreh.} \rangle \quad \exists r : (A^*)^2 \rightarrow B^*. \forall (x, z) : (A^*)^2. s(x \dot{+} z) = s x \dot{+} r(x, z)
\end{aligned}$$

We used the *function comprehension* axiom: for any relation $R : X \times Y \rightarrow \mathbb{B}$,

$$\forall (x : X. \exists y : Y. R(x, y)) \equiv \exists f : X \rightarrow Y. \forall x : X. R(x, f x)$$

- **Derivatives and primitives** The preceding framework leads to the following.

- Observation: An rb function is unique (exercise).
- We define the *derivation* operator D on sequential systems by

$$D s \varepsilon = \varepsilon \quad \text{and} \quad D s (x \prec a) = s x ++ D s (x \prec a)$$

With the rb function r of s , $D s (x \prec a) = r (x, \tau a)$.

- *Primitivation* I is defined for any $g: A^* \rightarrow B^*$ by

$$I g \varepsilon = \varepsilon \quad \text{and} \quad I g (x \prec a) = I g x ++ g (x ++ a)$$

- Properties (note a striking analogy from analysis)

$$\left. \begin{array}{l} s (x \prec a) = s x ++ D s (x \prec a) \\ f (x + h) \approx f x + D f x \cdot h \end{array} \right| \begin{array}{l} s x = s \varepsilon ++ I (D s) x \\ f x = f 0 + I (D f) x \end{array}$$

In the second row, D is derivation as in analysis, and $I g x = \int_0^x g y \cdot \mathrm{d} y$.

- The *state space* is $\{y: A^* . r (x, y) \mid x: A^*\}$.

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7 **Final considerations**

- What we have shown
 - A formalism with a very simple language and powerful formal rules
 - Notational and methodological unification of CS and systems theory
 - Unification also encompassing a large part of mathematics.
- Ramifications
 - Scientific: obvious
 - Educational: unified basis for ECE (Electrical and Computer Engineering)
- Problems to be recognized
 - Students find logic difficult (cause: de-emphasis on proofs in education)
 - Conservatism of colleagues possibly larger problem (even censorship).
- Conclusion Long-term advantages outweigh temporary “mathphobic” trends.